

Department of the Army  
Headquarters, United States Army  
Army Training Center and Fort Jackson  
Fort Jackson, South Carolina 29207

Fort Jackson Regulation 28-4

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## HUNTING AND FISHING

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Copy. Original Document signed by:

TIMOTHY R. HICKMAN  
COL, AG  
Commanding

**History.** This publication is a major revision.

**Summary.** This regulation establishes rules and statutes for hunting and fishing on Fort Jackson (FJ), South Carolina (SC) to the extent that they are not in conflict with state or federal laws or regulations.

**Applicability.**

This regulation is punitive and applies to all authorized patrons and guests of authorized patrons hunting and fishing on FJ. All violations will be addressed through the Installation Directorate of Emergency Services (DES)/Provost Marshal (PM).

**Proponent and exception authority.** The proponent of this regulation is the Directorate of Public Works (DPW).

**Army internal control process.** This regulation contains internal control provisions for typical punitive actions for violations.

**Supplementation.** Supplementation of this regulation and establishment of command and local forms are prohibited without prior approval from DPW, Environmental Division, 2562 Essayons Way, Fort Jackson, SC 29207-5608

**Suggested improvements.** Users send comments and suggested improvements on DA Form 2028 (Recommended Changes to Publications and Blank Forms) to DPW, Environmental Division, 2562 Essayons Way, Fort Jackson, SC 29207-5608

**Distribution.** This publication is available in electronic media only.

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\* This regulation supersedes FJ Regulation 28-4, dated 29 June 2018.

# *Summary of Change*

This revision to Fort Jackson Regulation 28-4, Hunting and Fishing:

- Changes the term fishermen to anglers throughout the document.
- Clarifies Hunter Education Requirements for youth hunters on Fort Jackson (Page 12, Para 2-7).
- Revises the annual safety briefing from attending in-person to completing on-line.
- Adds requirement for anglers to review annual safety briefing.
- Updates the reservation process now applied through the iSportsman system.
- Removes hunting season dates, bag limits, fish creel limits, and size limits throughout this publication and places them in Appendix A.
- Adds that hunters, other than those pursuing dove, turkey, waterfowl, or coyote, must wear hunter orange while pursuing game on FJ (Page 17, Para 4-5).
- Replaces 4-14, cc. with 4-15, bb. (Prohibitions) “Man drives as a deer hunting method are prohibited” and defined what is considered as such.
- Adds 4-15, ee. (Prohibitions) prohibiting the possession and use of natural deer lures containing deer urine or other body fluids.
- Changes all reference from “Legal Buck” to “Antlered Deer” to match state regulations.
- Limits the number of times that a turkey hunter can check in to hunt each day (Page 25, Para 4-28).
- Clarifies shooting hours, check in procedures, and locations for migratory bird hunting (Page 27-28, Para 4-35 through 4-37).
- Changes Davis Impoundments and Colonel’s Creek Road to youth-only waterfowl areas during November and December (Page 28, Para 4-37, i.).
- Adds new Violations and Penalties to Chapter 8, Sections 8-2 and 8-3.

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## **Chapter 1**

### **Hunting and Fishing Program Responsibilities**

**1-1. DPW.** Environmental Division, Wildlife Branch is responsible for the overall execution of the Hunting and Fishing Program in coordination with appropriate directorates following applicable regulations. The DPW Wildlife Branch will:

- a. Supervise and coordinate the recreational aspects of the hunting and fishing program in accordance with (IAW) AR 215-1 and AR 200-1.
- b. Provide special instructions to the DES/PM game warden related to hunting and fishing activities.
- c. Report violations to appropriate command and law enforcement authorities.
- d. Administer the iSportsman system and provide administrator access and training to other directorates as required.
- e. Provide each hunter and angler an electronic copy of this regulation by means of iSportsman.
- f. Set fish and game harvest limits, strategies, and season dates in coordination with the South Carolina Department of Natural Resources (SCDNR) and the U.S. Fish and Wildlife Service.

**1-2. DFMWR.** DFMWR will plan, organize, and supervise group hunts and fishing events as authorized by DA PAM 420-7 and AR 215-1.

**1-3. DES/PM.** DES/PM will:

- a. Enforce fishing and hunting laws and regulations. Military police (MP) and game wardens have the authority to confiscate FJ hunting and fishing permits from person(s) who are in violation of this regulation. Confiscated hunting and fishing permits, filed with a DD Form 1408, will be forwarded to the Chief of Administrative Law IAW FJ Regulation 210-1. State hunting and fishing licenses will not be confiscated.
- b. Provide adequate personnel to perform the Conservation Law Enforcement (CLEO)/Game Warden mission. Game wardens will remain PM assets but will maintain a close liaison with the DPW Wildlife Branch personnel to coordinate hunting and fishing activities.
- c. Conduct patrols to:
  - (1) Make routine checks of licenses, weapons, bag and creel limits, and seasonal restrictions; check for unauthorized methods or means of taking fish and game; and establish roadside checkpoints as required.

(2) Cite violators and render reports IAW AR 190-45. Offenders may be cited on DD Form 1408 or Central Violations Bureau (CVB) Form for petty offenses or violations of this regulation. Offenses other than petty offenses are coordinated with the Office of the Staff Judge Advocate (OSJA) or Assistant United States Attorney for possible charging. Military personnel are to be charged under UCMJ. Civilian patrons may be charged under the Federal Assimilative Crimes Act, 18 United States Code, §13. Provide DPW Wildlife Branch with violation reports.

(3) Investigate fish, wildlife, and boating violations.

(4) Provide information to personnel in the area (i.e., directions, regulations, policies) and locate/assist hunters/anglers in distress (injured/vehicle breakdown, etc.).

(5) Enforce procedures to ensure hunting and fishing only occurs in open areas.

d. Monitor and respond to all reports of game law and safety policy violations. Conservation Law Enforcement will respond to all reports of violations to this regulation made by patrons or by the DPW Wildlife Branch. Patrons may report violations to the CLEO/MP Desk at 803-751-3113/3114.

e. Issue temporary letters of exclusion IAW FJ Regulation 210-1. Persons receiving letters of exclusion may consult FJ Regulation 210-1 for policies and procedures involving exclusion from the installation.

f. Suspend any privileges related to hunting and fishing on the installation IAW FJ Regulation 210-1. The PM will comply with the policies and procedures established in that regulation including, but not limited to, the duration of temporary suspensions, the process of notification, and forwarding and recording requirements. Persons receiving notices of suspension may consult FJ Regulation 210-1 for policies and procedures involving the suspension of installation privileges.

g. Check iSportsman daily to ensure everyone has returned safely from hunting or fishing. Follow up contact will be conducted for any individual that has failed to check out from iSportsman.

h. Contact DPW Wildlife Branch immediately when hunting and fishing area closures are warranted due to emergency response, threatening weather, or other situations deemed appropriate by the PM to ensure the safety of all personnel. DES may also close areas in iSportsman when it is deemed necessary.

i. Provide input to the Hunter/Angler Safety Briefing. Conservation Law Enforcement Officers may provide in-person safety briefings on a rotational or remedial basis. These briefings will be in addition to the safety briefings required in iSportsman.

**1-4. DPTMS/Range Operations.** DPTMS/Range Operations will:

- a. Provide DPW Wildlife Branch a list of training areas that are available for recreational use each Thursday for the upcoming Saturday through Friday. Range Operations will inform DPW Wildlife Branch of all changes to this information.
- b. Check vehicles found outside the cantonment area for vehicle control forms/passes on dash. Report all vehicles in the training areas that do not have a proper form to MP desk sergeant and game warden.
- c. Assist in locating hunters and anglers in distress or with immobilized vehicles and communicate to the PM information to include the need for ambulance, wrecker service, or PM assistance. Range Operations can be contacted at 803-751-4732/7171.
- d. Serve as the DPW Wildlife Branch's alternate for maintaining the training area schedule in iSportsman. If an immediate change in the area schedule is required, Range Operations must either confirm contact with the DPW Wildlife Branch to make the change or make the change themselves. This also applies to alerting patrons utilizing these areas.

**1-5. Individuals.** Individuals will:

- a. Know and abide by the SC hunting, boating, and fishing laws; federal hunting regulations; and this regulation that governs fishing and hunting on FJ.
- b. Follow all verbal and written instructions of law enforcement personnel and security guards, Range Operations, and DPW Wildlife Branch, to include any changes posted on the iSportsman website.
- c. Ensure no Soldiers are in the area intended for hunting and ensure hunting activities do not interfere with military training. Reference the maps and information available in the iSportsman system to avoid areas closed to hunting, fishing, and scouting.
- d. Understand and follow the safety information provided below:
  - (1) Campfires, warming fires, and open burning are prohibited. Report all wildfires to the FJ Fire Department at 751-9111.
  - (2) Loaded rifles, pistols, or shotguns using slugs are prohibited while on the ground when signed out for deer hunting. These weapons are only to be loaded after the hunter is in an elevated stand and must be unloaded prior to descending. See Section 4-13 for additional weapons restrictions, and Chapter 5 for specific restrictions related to using archery equipment within cantonment bow areas.
  - (3) If Soldiers enter your area for any reason, unload your weapon and leave the



area immediately. Check out of the area using iSportsman. Do not get into an altercation with Soldiers. Training comes first! If an area must be closed for any reason, game wardens or Range Operations will sound three blasts on their siren or horn. Hunters must exit the area immediately. Also, follow any instructions received in the form of a text message from iSportsman.

(4) Keep your mobile phone with you and turned on anytime you are checked in for hunting, fishing, or scouting, so that you may receive safety related text messages from the iSportsman system.

(5) Use of a safety belt or harness when utilizing any elevated stand, permanent or portable, is highly encouraged.

e. Comply with the FJ safety briefing requirement for any permit acquired. All hunters and anglers 16 years of age and older are required to view or receive a safety briefing annually. Briefings may be permit specific. Hunters and anglers must keep a copy of their safety briefing certificate with them at all times while scouting, hunting, or fishing. Youth hunters under the age of 16 – see section 2-7 for more details. By receiving/viewing the safety briefing and signing the certificate, hunters and anglers are acknowledging they have read, understand, and will abide by this regulation. Instructions for how to receive a safety briefing will be listed on iSportsman.

f. Register all firearms used for hunting on FJ prior to bringing them on post. Weapons are registered at the Visitor Control Center, and a copy of the weapons registration form must remain in possession of the hunter at all times when entering or hunting on FJ. Bows or Crossbows are not required to be registered.

## **Chapter 2 General Regulations**

**2-1. Authorized Patrons.** Safety, security, and the sustainability of natural resources are the primary concerns of the Hunting and Fishing Program. Therefore, fishing and hunting access is restricted to the following groups of individuals: all active-duty personnel, military retirees, Department of Defense (DOD) appropriated fund and non-appropriated fund personnel, retired civilian employees, reservists, National Guard, family members of the above, DOD contractor employees, and others as determined by the Installation Commander. The general public may participate in specific hunting and fishing events or programs as organized by DFMWR, or when sponsored by an individual listed above. All iSportsman users are required to acknowledge a Hold Harmless Agreement in the system prior to hunting, scouting or fishing on FJ.

**2-2. License Requirements and Exceptions.** Each person (16 years of age and over) who hunts or fishes on FJ must have in his/her possession a valid FJ hunting or fishing permit and a SC hunting or fishing license. All hunters and anglers must register in the Fort Jackson iSportsman system (<https://ftjackson.isportsman.net/>) and obtain the appropriate permit(s). Youth 15 years of age and younger must be registered in

iSportsman and obtain a free iSportsman youth permit. Additionally, persons (16 and older) hunting waterfowl must have a Federal Duck Stamp and a SC Migratory Waterfowl Permit (State Duck Stamp). All migratory bird hunters (16 and older) must also have in their possession a free Migratory Bird Permit/Harvest Information Program (HIP) permit. Turkey tags are required of all turkey hunters regardless of age.

Exceptions:

a. Military personnel on leave, who are legal residents of SC and stationed at installations outside of SC, are not required to purchase a SC hunting or fishing license but must obtain the appropriate FJ permit through iSportsman. Military personnel must have their leave form on their person while hunting. A big game permit for deer and turkey, and a state and federal duck stamp, along with a Migratory Bird Permit/HIP Permit, are required when applicable. Bona fide family members must purchase a resident SC hunting and fishing license and a FJ participant permit or annual permit.

b. Military personnel on leave, who are not legal residents of SC and are stationed at installations outside of SC, and all personnel who are temporarily assigned to FJ for schools or training are required to purchase a nonresident hunting or fishing license and a FJ fishing or hunting permit. In addition, a nonresident big game permit is required for hunting deer and turkey.

c. Hunters 64 years of age or older who hold a SCDNR lifetime hunting, lifetime combination, senior license, or gratis license are not required to obtain a Migratory Bird Permit/HIP Permit.

d. Hunters who hold a SCDNR lifetime migratory waterfowl add-on, senior license, gratis license, Catawba license, or disability license do not need to obtain an annual Migratory Waterfowl Permit (State Duck Stamp).

e. Persons who are authorized to hunt or fish on FJ and have obtained a SC gratis or disability license are required to create an account in iSportsman and obtain the appropriate FJ permits.

NOTE: Youth under 16 years of age may hunt only when accompanied by a properly licensed parent or an authorized hunter with written permission to sponsor the youth from his/her parent or guardian.

**2-3. Post Permit Term Duration.** Post annual hunting and fishing permits expire one calendar year from the date of purchase.

**2-4. Guests/Participants**

a. By definition in the iSportsman system, guests who are engaged in hunting and fishing activities are considered participants, and non-participating guests (i.e., observers) are considered guests. However, in certain instances outlined in game

specific sections of this regulation, all persons accompanying a primary hunter into an area must be checked in as a guest, regardless of their engagement status in the permitted activity. Personnel 18 years of age or older who have a valid FJ hunting or fishing permit are authorized to sponsor a participant, providing a participant permit is obtained and the sponsor accompanies them while hunting or fishing. Rules governing participants and guests are as follows:

b. Participants must have in their possession a valid SC hunting or fishing license. Participants hunting deer or turkey are also required to have a SC big game permit and turkey tags while turkey hunting. Nonresident participants fishing/hunting are required to have a nonresident SC license and a FJ participant permit, and non-resident turkey tags while turkey hunting.

c. Each participant must have their own iSportsman account in order to purchase participant permits, and to check out after hunting and fishing. Guests and participants are not authorized to reserve hunting areas or deer stands.

d. The check-in and check-out process for participants and guests varies by the activity. See Section 4-4 for more details. Sponsors must check in all participants and guests in iSportsman by providing all requested information during the check in process. However, if a deer hunting participant is to hunt in a permanent deer stand or an alphanumeric hunt area other than their sponsor's (see section 2-4 g. below), the participant must check in themselves. All participants must check out themselves in the iSportsman system to record information about game or fish they harvested. Guests (i.e., observers), however, are checked out automatically when the sponsor checks out.

e. For big game hunting, individuals may bring one participant or two (non-affiliated) family members per day. For small game hunting and fishing, individuals may bring two participants per day.

f. Sponsors are responsible for the actions of their participants and guests, and must ensure they abide by all state, federal, and FJ hunting and fishing regulations while on FJ. If a participant or guest is cited for violations of these regulations, their sponsor is subject to the same administrative penalties as the violator (see Chapter 7).

g. Sponsors are responsible for the safe navigation of their participants to and from their areas. Participants hunting big game must be assigned in an area or stand within the same numbered hunt area as their sponsor. Participants fishing and hunting small game must remain in the presence of their sponsor at all times.

**2-5. Area Check In/Out.** The iSportsman system (<https://ftjackson.isportsman.net>) will be used to identify available hunting, fishing, and scouting areas. Hunters and anglers will use iSportsman to check in and out of an area or pond. You can only be checked into one area or pond at a time. When checked into an area or pond, you are restricted to that area or pond for the purposes of hunting, fishing, or scouting. See the iSportsman website for more details related to selecting available areas, checking in

and out, and reserving areas for the next day's turkey or deer hunt.

**2-6. Vehicle Control Forms.** Individuals hunting, fishing, or scouting are required to complete a Vehicle Control Form or print an iSportsman Vehicle Pass, which are available on the iSportsman website. A completed form or pass must be placed inside the windshield, so that it is readable from outside the vehicle, and must be displayed at all hunting, scouting, or fishing locations. In the event that a group is traveling in multiple vehicles, each vehicle must have a form or pass displayed in the windshield. The use of any other form or pass is prohibited.

## **2-7. Hunter's Education**

a. All hunters 16 years of age and older are required to complete a SCDNR hunter's education course, or an equivalent program from another state, and confirm this in iSportsman before purchasing a FJ hunting permit. Proof of course completion must be carried by hunters at all times.

b. All youth less than 12 years of age, and those less than 16 years of age that have not completed a hunter education course, must be in direct control of their parent or other responsible and permitted adult. Direct control is defined as being able to take control of the weapon.

c. Youth between the ages of 12 and 15 who have completed a hunter education course must be within sight and sound control of their parent or other responsible and permitted adult (example: adjacent deer stand or blind).

d. Youth hunters who hunt outside of the direct control of a permitted adult must complete the online hunter and angler safety briefing on an annual basis and keep the certificate in their possession.

**2-8. Youth and Other Special Hunts.** Special hunting days (youth-only, Veteran/Active-Duty Military Days) for any season (deer, waterfowl, and turkey) are conducted IAW state and federal guidelines concerning dates, times, etc. Quality deer management area rules and standards may be modified on a per case basis to meet the requirements of special deer hunts. All hunters must comply with the Hunter Education requirements listed in Section 2-7. On all youth-only hunts, youth hunters and their adult sponsors must be checked in to the same area and may not be checked into any additional areas simultaneously. Either youth hunters or their sponsor, but not both, may reserve an area for youth-only deer and turkey hunts. When reserving an area, both the youth hunter and the adult sponsor must be listed on the reservation. Reserving multiple areas for one youth/adult hunt party is prohibited.

## **Chapter 3 Fishing**

**3-1. General Fishing Regulations.** All fishing is conducted IAW the fishing regulations of SC. This regulation is designed for use in combination with SC regulations and anglers should be thoroughly familiar with both. This regulation repeats some SC regulations, but primarily places additional restrictions on fishing FJ waters.

### **3-2. Angler Check In/Out.**

a. All anglers regardless of age who fish on FJ are required to create an account in the iSportsman system (<https://ftjackson.isportsman.net>). Anglers will obtain fishing permits and check in and check out using iSportsman. Anglers must complete the angler survey during the check-out process. Check in is not required for fishing Heise's Pond if the angler is practicing catch and release only.

b. A Vehicle Control Form or iSportsman Vehicle Pass must be placed inside the windshield of any vehicle parked for the purpose of fishing. This applies to all fishing ponds/lakes/streams, to include Weston Lake.

c. Family members under 16 years of age, when fishing any FJ range area waters, will be accompanied by a parent or responsible individual who is authorized fishing privileges. The parent or responsible individual must have a valid state and FJ fishing permit to accompany or sponsor youth fishing in range area waters. An individual must be 18 years of age or older to sponsor a participant or guest. All participants and guests must be checked in using the iSportsman system. Instructions on participant and guest check-in procedures is found on the iSportsman website.

d. In the event the iSportsman system is not operational, anglers shall check in/out at the Big Game Check Station located at Heise's Pond Recreation Area. Instructions will be provided at the check station.

e. All anglers 16 years of age and older must complete the hunter and angler safety brief on an annual basis and must carry their certificate of completion in their possession at all times while engaged in angling activities.

### **3-3. Boats**

a. Boats are prohibited on all golf course ponds and Upper Legion Lake. Kayaks, canoes, and other small boats with no artificial power source other than an electric motor are authorized on all other ponds and lakes open for fishing.

b. Outboard motors can be used to fish: Davis, Boyden Arbor, Messer's, Dupre, Chaver's, Barstow and Odom Ponds, and Weston Lake. Weston Lake hours of operation are seasonal and may be obtained by calling 803-751-7353 or 803-751-LAKE. REMINDER: Weston Lake boaters must observe a no wake, idle speed and use

only the authorized boat ramps.

c. All persons occupying any type of watercraft on Fort Jackson must wear a Coast Guard approved personal flotation device at all times, regardless of if the vessel is under power or not. Boaters must have all safety equipment on board as required by SC law. Boaters who operate a vessel at night must have all lighting as required by SC law.

d. Boaters may not obstruct any pier, dock, boat ramp, or common access area to any water body. Any vessel, vehicle, trailer or other object left unattended which obstructs common access to any water body may be removed at the risk and expense of the owner and may result in suspension of FJ hunting/fishing permit.

e. All personnel utilizing Outdoor Recreation watercraft from Weston Lake or Marion Street Station shall be aware of safety guidelines for their type of craft.

**3-4. Night Fishing.** Night fishing is authorized on all ponds open to fishing in iSportsman. Anglers fishing at night must check out by midnight. If the pond is open the following day, they may check back in to it and continue fishing.

**3-5. Prohibitions.** The following are prohibited on FJ:

a. Releasing any species of fish into a pond, lake, or stream, either from another FJ water body, or from off-post. Fish may only be released into the same body of water from which they were caught.

b. Individuals baiting or chumming fish in any manner for the purpose of fishing. Taking fish from a pond containing a DPW maintained fish feeder is allowed.

c. Taking any species of fish by using a bow, gig, firearms, seines or other nets, snares, explosives, electrical apparatus, fish traps, or fish baskets.

d. Selling, offering to sell, buying, or offering to buy any fish caught on FJ.

e. Adding or removing boards or manipulating a water body by tampering with water level control structures in any way.

f. Bypassing any "DO NOT ENTER" signs or gates to access any waters, or fishing in any waters posted with "NO FISHING" signs or closed in iSportsman.

g. Taking or attempting to take grass carp. Grass carp caught incidentally must be released unharmed.

h. Fishing closed golf course ponds, or portions of golf course ponds closed during daytime hours. Some golf course ponds are available for fishing access during nighttime hours only. Vehicles shall not be driven on the golf course to access the ponds.

**3-6. Creel and Size Limits.** Creel and size limits are found in Appendix A.

**3-7. Devices.** Fish are to be caught with hook and line, fly rod, casting rod, pole and line, or hand line only. Anglers may only use four of these game-fishing devices at the same time, except when fishing in a boat. Anglers fishing from a boat may use an unlimited number of lawful game fishing devices if all persons in the boat, 16 years and older, have valid fishing licenses. Set hooks, jug fishing, trotlines, bow and arrow, spears, gigs, nets, seines, tires, traps, and other devices are prohibited.

## **Chapter 4 Hunting**

### **SECTION 1: GENERAL HUNTING REGULATIONS**

**4-1. General Hunting.** Hunters are required to follow both written and oral instruction given by DPW Wildlife, and PM game warden personnel, to include any information or changes posted on the iSportsman website. Hunters 16 years of age or older, or youth hunters allowed to hunt outside of the direct control of an adult are required, on an annual basis, to complete the hunter and angler safety briefing posted on iSportsman. Hunters are also required to cooperate with the DPW Wildlife personnel in the collection of harvest data.

**4-2. Applicable Regulations.** In addition to this regulation, SCDNR hunting rules and regulations and federal hunting regulations (especially 50 CFR part 20, Migratory Bird Hunting) also apply on FJ. Where this regulation does not address a specific subject, the applicable state or federal regulation applies.

**4-3. Hunting Areas.** The range area is divided into alphanumeric training/hunt areas (hunt areas correspond to designated military training areas). When the military training schedule allows, these areas are open to hunting and scouting. Hunting and scouting are authorized in open hunt areas only.

#### **4-4. Hunter Check In/Check Out.**

a. All hunters are required to check in using iSportsman prior to entering any hunt area and check out upon completion of hunting or NLT 90 minutes after official sunset unless otherwise directed. (See sections for Migratory Bird Hunting, raccoon and opossum hunting, and organized coyote night hunts.). Check in is accomplished on a first come, first served basis on the day of the hunt. Check in/out times vary by hunting season, game pursued, and daily official sunrise/sunset times. See sections 2 through 5 below, Appendix A, and iSportsman for details. Check in for same day hunting will cease NLT one hour before official sunset.

b. While deer or turkey hunting, only the hunter checked in to an area may occupy that area, except for when that hunter checks in a participant or guest. Another exception is for archery deer hunters accessing bow areas. Multiple bow hunters can

check in to a bow area without other's permission. The bow areas have hunter occupancy quotas established, as defined in iSportsman.

c. Check out is accomplished in iSportsman. Failure to check out on time can result in loss of hunting privileges. Check out times are provided when you check in using iSportsman.

d. Reservations for the next day's deer and turkey hunts will be made in iSportsman. See iSportsman for information on making reservations. Participants and Guests are not authorized to make reservations. Additional rules apply to youth only hunts (See section 4-11, Youth Hunting).

e. In the event the iSportsman system is not operational, hunters shall check in/out at the Big Game Check Station located at Heise's Pond Recreation Area. Instructions and official sign out sheets will be provided by Wildlife Branch or CLEO personnel. Hunters/Anglers may not create sign out sheets.

#### **4-5. Hunter Safety**

a. All hunters must wear either a hat, coat, or vest of solid visible international orange while hunting (with the exception of dove, waterfowl, and turkey hunters, and archery hunters hunting in a bow area, unless hunting on the ground in applicable bow areas). The use of red or faded fluorescent orange apparel, which has lost the color for the intended safety purpose, is prohibited. Once in an elevated stand, a hunter may remove their hunter orange apparel.

b. Deer stands found in need of repair will be closed until repairs are completed. Hunters will not use damaged deer stands in need of repair and should report damaged deer stands to DPW Wildlife or Conservation Law Enforcement immediately. Damaged deer stands, once identified, should be marked with caution tape until they are repaired.

c. Except when entering or leaving, those hunters checked in to a permanent stand are restricted to an area within a 100-meter radius of the stand (closed areas are not to be entered). Vehicles are parked within the hunter's assigned area and located so as not to block vehicle passage or disrupt another hunter or military training.

d. When checked into an alphanumeric hunt area, hunters are not authorized to hunt or park within 200 meters of a permanent deer stand. Only one hunter may check in to each alphanumeric hunt area, except when a hunter is accompanying another hunter under the age of 16 years, or the first hunter checking in to an alphanumeric area checks additional hunters in as guests (not to exceed quotas set by DPW Wildlife Branch). Multiple hunters may check in to bow areas when these areas are open to hunting. The number of hunters allowed in each bow area is restricted to the occupancy number set in iSportsman.

e. During waterfowl seasons, a 200-yard buffer exists around ponds and streams



open to waterfowl hunting. Deer hunting is prohibited within this buffer during the hours of waterfowl hunting on days when these areas are open to waterfowl hunters. Areas open for waterfowl hunting are available in iSportsman.

#### **4-6. No Hunting Areas**

a. Hunting is only authorized in areas designated by DPTMS or DPW Wildlife Branch personnel.

b. Impact Areas. Entry into any designated unexploded ordnance (UXO) containing impact area for the purposes of hunting, fishing, or scouting is prohibited IAW DA PAM 385-63, page 3, 2-1, a-b.

c. No hunting authorized within 50 meters of the FJ boundary. No hunting within 50 meters of a hard surface road except in a permanent numbered deer stand.

d. Any area which is demarcated with signage reading "Restricted Area", "Caution," "Do Not Enter," "Keep Out" or similar language.

e. Endangered plant species sites, located in 29-B (along Statue of Liberty Road) and 31-E (along Lundy's Lane), are marked with white or yellow diamond-shaped signs with wording indicating an endangered species site. These sites are off limits to all activities including foot travel.

#### **4-7. Other Restricted Areas**

a. Endangered Species Sites. The Endangered Species Act prohibits the "take" of listed fish and wildlife species. "Take" means to "harm, harass, pursue, hunt, shoot, wound, trap, capture, or collect, or attempt to engage in any such conduct. Criminal penalties may apply.

b. Red-Cockaded Woodpecker (RCW) Sites. Only the following activities are allowed within RCW sites: vehicle use on maintained roads and firebreaks, and un-delayed foot travel through the sites.

(1) Trees at the edge of RCW sites are marked with white or yellow diamond-shaped signs indicating an endangered species site.

(2) Trees marked with two white or green bands are RCW cavity trees and shall be avoided.

c. Archaeological Sites. Federal law prohibits the disturbance or removal of archaeological artifacts (e.g., arrowheads, pottery, fragments, bottles, etc.). In addition, cemeteries are not to be disturbed. Criminal penalties may apply. If artifacts are discovered, leave them in place and report the find to the DPW cultural resources manager at (520)671-8445. Hunting stands are not to be placed in Archaeological sites.

d. **Waterfowl Buffer Areas.** During waterfowl season, a 200-meter buffer exists around ponds and streams open to waterfowl hunting. Deer hunting is prohibited within this buffer during the hours of waterfowl hunting.

**4-8. Hunting Days.** Hunting occurs seven days a week including all federal holidays, except on Christmas Day.

**4-9. Season Dates and Bag Limits.** Season dates and bag limits for hunting activities are found in Appendix A.

**4-10. Shooting Hours.** Legal daytime shooting hours are from one hour before sunrise to one hour after sunset. Night is defined as the period of time between one hour after official sunset to one hour before official sunrise of the following day. Night hunting is unlawful except for raccoons, opossums, and DFMWR organized coyote night hunts. See specific hunting sections for variations to legal shooting hours related to specific game and non-game wildlife.

**4-11. Youth Hunting.** Youth, 16 years of age and younger, may hunt only when accompanied by a properly licensed parent or another authorized hunter with written permission to sponsor the youth from his/her parent or guardian. Youth hunters must be registered in iSportsman and check in and out of hunt areas. See 2-7 above for specific youth hunter safety requirements. On all youth-only hunts, youth hunters and their adult sponsors must be checked in to the same area and may not be checked into any additional areas simultaneously. When reserving an area, both the youth hunter and the adult sponsor must be listed on the reservation. Reserving multiple areas for one youth/adult hunt party is prohibited.

**4-12. Scouting.** Scouting is authorized except during deer and turkey hunting seasons. Individuals wishing to scout must check in using iSportsman before entering any hunt area to scout. Persons scouting may only check in one area at a time. Persons scouting are authorized to check in 90 minutes before sunrise and must be checked out by 45 minutes after sunset. The possession of any firearm, crossbow, or bow while scouting is prohibited. Scouting is restricted as necessary to maintain integrity of hunting opportunities. Individuals driving through an area (other than those along a direct route to an area that has been checked in to) or stopping by an area on the way to another, are still considered to be scouting, and must be checked in accordingly.

**4-13. Dog Training/Conditioning.** Personnel authorized to hunt may condition hunting dogs in open hunt areas when all game seasons are closed. Individuals must check in and out for Scouting through iSportsman. The possession of any weapon while conditioning hunting dogs is prohibited, with the exception of blank starter pistols. Proof of rabies vaccination is required, and a completed vehicle form/pass must be displayed.

#### **4-14. Weapons/Ammunition**

- a. All military full-jacketed ammunition is prohibited for hunting purposes. Hunting with, or possession of, fully automatic weapons while hunting is prohibited.
- b. When transporting a handgun for the purpose of hunting, the pistol must be unloaded and carried in a secured area not readily accessible to any vehicle occupant. The handgun shall not be removed until the hunter is parked at his/her assigned hunting area. Transporting a handgun in a vehicle in any other manner, or on one's person in a concealed manner is prohibited, even with a valid concealed weapons permit.
- c. All firearms must be registered. Hunters must keep weapon registration forms for any firearm in their possession at all times when entering or hunting on FJ.
- d. See "Authorized Weapons" in the following section for regulations on weapons and ammunition specific to the type of game hunted.

**4-15. Prohibitions.** The following are prohibited. Exceptions include activities that are used in a recognized, acceptable wildlife management practice by authorized personnel of SCDNR, USDA-Wildlife Services, DPW Wildlife Branch, PM/game wardens, and DPW authorized contractors.

- a. Baiting or hunting over a baited area or taking wildlife over a baited area, except as outlined in Section 4-42 Hog and Coyote Hunting. Baiting is defined as placing, distributing, exposing, or depositing corn, wheat, or other grain, mineral, or food stuffs to constitute an attraction, lure, or enticement on, or over any areas, where hunters are attempting to take wildlife.
- b. Using traps, snares, nets, or other devices to catch wildlife (except as specifically authorized for fishing).
- c. Moving, tampering with, or altering in any way a trap of any kind or trail camera found while hunting, fishing, or scouting.
- d. Killing non-game animals other than armadillos, hogs, and coyotes.
- e. Taking any wildlife out of season.
- f. Hunting at night, except authorized raccoon and opossum hunting as highlighted in Section 4-32, or authorized coyote hunting as highlighted in Section 4-38.
- g. The use of artificial lights to observe or harass wildlife in any manner (except vehicle headlights while traveling in a normal manner on public roads). Artificial lights may be used to take raccoon and opossum after being treed or cornered by dogs (see Section 4-36), or when authorized for coyote hunting (see Section 4-42).

- h. Selling, offering to sell, buying, or offering to buy any wildlife taken on post.
- i. Entering the East Impact Area or other off-limits area at any time.
- j. Operating an off-road motorized vehicle to include motorcycles, E- bikes, golf carts, all-terrain vehicles (ATVs), and utility vehicles (UTVs), or riding horseback to hunt, fish, or scout. Exceptions for handicapped persons will be made by DPW personnel in coordination with PM on a case-by-case basis. Anyone utilizing a bicycle as transportation must transport their weapon in a case and unloaded.
- k. Transporting loaded weapons within a vehicle.
- l. Allowing dogs to run except as authorized in this regulation.
- m. Using fluorescent orange strips in lieu of a fluorescent orange hat, coat, or vest.
- n. Interfering with military training or operations, or other personnel in the performance of their official duties.
- o. Bypassing gates or barriers in order to enter off-limits or closed areas.
- p. Hunting while under the influence of alcohol or drugs, or drinking/possessing alcoholic beverages while in the hunting area.
- q. Using a loaded rifle, pistol, or shotgun with slugs on the ground while deer hunting.
- r. Adding or removing boards or otherwise tampering with any water control structure.
- s. Opening or otherwise tampering with artificial nest boxes (wood duck, etc.).
- t. Taking any game or non-game animals not specifically authorized in this regulation.
- u. Parking off-post while hunting or fishing on FJ or being picked up by another vehicle off-post while hunting or fishing on-post.
- v. Pursuing wounded game after legal hunting hours. Game warden personnel will accompany hunters pursuing wounded game after hours as resources permit.
- w. Not checking in or out through iSportsman when required and/or not having a Vehicle Control Form or iSportsman Vehicle Pass displayed on the dash of a vehicle.
- x. Cutting or removing any trees (except for limited cutting of limbs near deer stands).

y. Driving on designated closed firebreaks.

z. Releasing wild or domestic animals on FJ, with the exception that unwanted fish can be released in the same water body where they were caught.

aa. Removal of any signage.

bb. Man drives as a deer hunting method are prohibited. A man drive is defined as an organized hunting technique involving two (2) or more individuals whereby an attempt is made to drive game animals from cover or habitat for the purpose of shooting, killing, or moving such animals toward other hunters. The use of dogs for deer hunting is also prohibited, with the exception of using a tracking dog to recover a wounded animal.

cc. Possession of weapons while scouting or fishing is prohibited.

dd. Shooting signs, other objects, or shooting anytime other than when firing at intended game.

ee. Possession and use of natural deer urine products or any substance containing deer urine, feces, blood, gland oil, or other body fluid for the purpose of attracting an animal. The use of synthetic products or substances collected from a deer legally harvested in S.C. is allowed.

ff. Intentionally reserving or checking in to a hunting area and not hunting in the area with the purpose of preventing others from reserving or checking in that area.

gg. Being checked in to a deer or turkey hunt area as a guest or participant while simultaneously checked into a different area as a primary hunter, or while holding an active reservation for another area.

## **SECTION 2: WHITE-TAILED DEER HUNTING**

**4-16. Season Dates & Bag Limits.** Season dates and bag limits are found in Appendix A. For this regulation, an antlered deer is defined as a deer with antlers 2 inches or more above the hairline. All other deer are considered antlerless.

**4-17. Antler Restrictions.** A portion of FJ is designated as a Quality Deer Management Area (QDMA). This area includes all hunting areas east of Wildcat Road, as indicated on the deer hunting reference map located in iSportsman. Any antlered deer harvested within the boundaries of the designated QDMA must have a minimum of four antler points (one inch or longer) on one side of antlers, or a 13-inch minimum inside antler spread.

**4-18. Deer Tagging/Reporting.** When a deer (antlered or antlerless) is harvested, individuals must transport the deer to the Heise's Pond Big Game Check Station by the most direct on-post route, at which time a FJ Deer Quota tag (S.C. Deer Quota tags assigned to FJ) is to be affixed to a hamstring. A hunter's individual state-issued deer tags are not valid for use on FJ. Hunters transporting harvested deer off-post without a FJ Deer Quota tag are in violation of state regulations and subject to enforcement actions. Hunters must also report their harvest to the SCDNR per state requirements. See the SCDNR deer hunting regulations for details.

**4-19. Shooting Hours.** Legal time for shooting deer is from one hour before official sunrise until one hour after official sunset.

**4-20. Authorized Weapons.** No weapons, other than those specifically authorized for use on the ground, may be loaded until in an elevated position (for purposes of this regulation, an elevated position means a stand at least ten feet above the ground level).

a. Rifles. Centerfire rifles are authorized for deer hunting and may only be loaded and used while in an elevated stand. No loaded rifles are allowed on the ground. Rim fire weapons are not authorized for deer hunting.

b. Shotguns. Shotguns, 20 gauge and larger utilizing buckshot, are authorized for deer hunting on the ground or in an elevated position. Slug ammunition is only to be used from an elevated stand.

c. Handguns. Only centerfire handguns are authorized for deer hunting from elevated positions.

d. Archery Equipment (Bow and Arrow, and Crossbows). Archery hunting for deer is authorized in all hunt areas. Hunters utilizing archery equipment in any rifle area must wear the requisite hunter orange garments as specified in this regulation. Special bow areas (BAs) are designated for archery-only deer hunting. See Chapter 5 for Bow Area-specific regulations. Crossbows must have a working safety device. Use or possession of poison, bullet-tipped, or exploding arrows is prohibited.

e. Black powder rifles are authorized for deer hunting only from an elevated position. The weapon must have the primer removed prior to descending from the stand. Minimum caliber authorized as per SC hunting regulations.

**4-21. Personal Stands and Trail Cameras.** All personal stands/blinds and trail cameras left in a hunting area must be identified with the hunter's name or permit number and valid phone number. Equipment discovered by Game Wardens or other personnel which are not properly marked will be confiscated. Placement of personal stands/blinds does not provide the owner exclusive use of the area where stand/blind is located. FJ is not liable for any damages to, or loss of, any personal equipment left in the hunting areas.

**4-22. Deer Check In.** All harvested deer are to be taken directly to the Big Game Check Station located at Heise's Pond Recreation Area. Upon arrival at the Check Station, all deer must be tagged with a FJ Deer Quota Tag. Deer may be field dressed during August and September. Deer may not be field dressed during the remainder of the season. Hunters should know how to properly dress, measure, and record the information of their harvested deer. Hunters are required to remove one lower jawbone from each deer harvested and are required to comply with all instructions for the collection and recording of harvest data. These instructions are posted at the Big Game Check Station and on iSportsman. Hunters are also required to report their harvest to the SCDNR per state requirements. Both the FJ and the SCDNR check in is mandatory for any deer taken on FJ.

**4-23. Hunter Check In/Out.** Deer hunters must check in using iSportsman prior to hunting and check out in iSportsman NLT 90 minutes after official sunset. Only one deer hunter is allowed to check in to each open training area, except when a hunter is accompanying another hunter under the age of 16 years old, or the first hunter checked into a training area agrees to authorize additional deer hunters within the area and checks them in as guests (not to exceed quotas set by DPW Wildlife Branch). A hunter may check in to an open deer stand that is located within a training area occupied by another hunter. Multiple hunters are permitted to check in to Bow Areas (Not to exceed quotas set by DPW Wildlife Branch). A hunter may not be checked into an area as a guest while simultaneously checked into a different area as the primary hunter, or while holding an active reservation for another area. Guests and participants must be assigned to an area or stand within the same numbered hunt area as their sponsor. If a deer hunting participant is to hunt a permanent deer stand or an alpha-numeric hunt area other than their sponsor's (see section 2-4 g), the participant must check in themselves. All participants must check out themselves in the iSportsman system, whereas guests are automatically checked out by their sponsor. Participants and guests may not make reservations for deer hunting.

#### **4-24. Miscellaneous**

a. Hunters finding deer carcasses must report them to the Military Police (phone 803-751-3113/3114). Removing deer which are killed accidentally, illegally killed, or found dead, is prohibited.

b. Waterfowl Buffers: When a waterfowl area is open for waterfowl hunting, only authorized waterfowl hunters are allowed in the area. The waterfowl areas, and a 200-meter buffer zone around them, are off limits to deer hunters during the time of authorized waterfowl hunting. Deer hunters are responsible for knowing which areas are open for waterfowl hunting at the time of their hunt.

### **SECTION 3: TURKEY HUNTING**

**4-25. Season Dates and Bag Limits.** Season dates and bag limits are found in Appendix A.

**4-26. Shooting Hours.** It is unlawful to shoot any turkey between 30 minutes after official sunset and 30 minutes before official sunrise.

**4-27. Authorized Weapons.** Turkeys may be taken with bow and arrow, crossbow, or shotguns only (rifles and handguns are prohibited). The use of buckshot or slugs, and possession of it while in the field during turkey season, is prohibited. If open, turkey hunting in Bow Areas (BA) is authorized with bow and arrow and crossbow only (possession of firearms in these areas is prohibited). The exception is BA 3 (part of turkey area 16) where shotguns are authorized during turkey season.

**4-28. Turkey Check In.** All harvested turkey shall be tagged with a hunter's individual state turkey tag and then be taken directly to the Big Game Check Station located at Heise's Pond Recreation Area for check in. Hunters are required to comply with all instructions for the collection and recording of harvest data. These instructions will be posted at the Big Game Check Station and on iSportsman. In addition, you must also report your turkey harvest to the SCDNR (see the SCDNR turkey hunting regulations for details). Both the FJ and the SCDNR check in is mandatory for any turkey taken on FJ.

**4-29. Hunter Check In/Out.** Turkey hunters must check in using iSportsman prior to hunting and check out in iSportsman NLT 90 minutes after official sunset. Turkey hunt areas are comprised of multiple alphanumeric hunt areas, not all of which may be open for hunting when the turkey area is open. Hunters are responsible for knowing which alphanumeric areas are open for hunting within their turkey hunt area. Entering a closed alphanumeric area is strictly prohibited. Turkey hunters are to check in to turkey hunt areas only. Turkey hunters may not exceed four turkey hunt check ins per day (regardless of whether you are checked in as a primary hunter or guest). Only one turkey hunter is allowed to check in to each turkey hunt area. That hunter may check additional hunters under 16 years of age or guests (not to exceed quotas set by DPW Wildlife Branch) in to their area. A hunter may not be checked into an area as a guest while simultaneously checked into a different area as the primary hunter, or while holding an active reservation for another area. A hunter who has reached their bag limit on FJ may not check in to or reserve a turkey hunt area. These hunters may be checked in as a guest of another hunter but may not possess a weapon. DPW may establish harvest limits for each numbered area. Once the limit is reached, the area is closed to further turkey hunting for the remainder of the season.

**4-30. Prohibitions.** The following activities are prohibited while turkey hunting on FJ:

- a. Using electronic calls, recorded calls or sounds, or electronically amplified imitations of calls or sounds.
- b. Baiting and/or hunting near bait (any baited areas found will be closed immediately).
- c. Using dogs for turkey hunting.



- d. Shooting turkeys from vehicles.
- e. Checking in or being checked in as a guest more than four times for turkey hunting in a single day.
- f. Fanning or reaping. Fanning/reaping is defined as hunting or stalking turkeys while holding or using for hunter concealment any of the following items: a tail fan, a partial or full decoy with a tail fan, or a tail fan mounted to a weapon. Tail fans include those made of real or synthetic feathers or an image or likeness of a tail fan applied to any material.

#### **SECTION 4: SMALL GAME HUNTING**

**4-31. Small Game Defined.** Small game includes the following species: rabbit, raccoon, opossum, squirrel, quail, beaver, and migratory game birds (mourning dove, waterfowl, crows, American woodcock and common snipe). Mourning dove and waterfowl have additional regulations covered in their respective sub-sections. Hunters shall not check in to Small Game hunting for the purpose of pursuing dove or waterfowl.

#### **4-32. Hunter Check In/Out**

a. Small game hunters are required to check in using iSportsman. Hunters must check out through iSportsman after hunting is completed or NLT 90 minutes after official sunset, except that raccoon and opossum hunters may remain checked in for small game hunting until 2330.

b. At the end of the check-out process, all hunters must click “Yes” when asked if any harvest was collected, regardless of hunt success. This will lead to a harvest survey that must be completed.

**4-33. Authorized Weapons and Methods.** Only shotguns, .177 and .22 caliber rim fire handguns or rifles, and archery equipment is allowed while small game hunting. Game birds may only be hunted with shotguns. All state and federal weapon and ammunition restrictions apply. Possession of rifled slugs or buckshot while small game hunting is prohibited unless otherwise stated in subsections below. Centerfire rifles are prohibited for small game hunting. Dogs may be used to hunt small game.

**4-34. Season dates and Bag Limits.** Season dates and bag limits are located in Appendix A. Hunters are responsible for knowing the regulations and restrictions for the area in which they are hunting. If state and/or federal regulations change, the most restrictive regulations apply.

**4-35. Migratory Game Birds.** Specific regulations, season dates, and bag limits for mourning dove, waterfowl, crows, snipe, and woodcock are the same as federal and SC regulations (see the SC Migratory Bird Hunting Regulations brochure) unless otherwise

stated in Appendix A. Only shotguns are authorized for taking migratory game birds. A shotgun cannot be capable of holding more than three shells, unless it is plugged with a one-piece filler, which prevents more than two shells from being loaded into the magazine and cannot be removed without disassembling the gun.

#### **4-36. Dove Hunting**

a. Managed dove fields are opened through iSportsman for dove hunting on a rotational basis. During all dove seasons, the managed dove fields may not be hunted unless that field is open in iSportsman and the hunter is checked in to it. Hunters may not take or attempt to take dove in any training area containing a managed dove field while checked in for any other type of hunting. To prevent overcrowding of dove fields, the number of hunters allowed in any one field is restricted.

b. Shooting hours for morning hunts will end at 1200. Shooting hours for afternoon hunts will end at either 1800 or legal sunset, whichever occurs first. Hunters must check out through iSportsman NLT 90 minutes after shooting hours end. At the end of the check-out process, all hunters must click “Yes” when asked if any harvest was collected, regardless of hunt success. This will lead to a harvest survey that must be completed.

c. Shell Limit: There is a 50-shell limit per hunter.

#### **4-37. Waterfowl Hunting**

a. Waterfowl Hunting Days. During the regular waterfowl season, hunting is authorized on Saturdays, Sundays, opening and closing days of the season, and all Federal holidays except Christmas Day. During the early and late Canada goose seasons, geese may be hunted daily. Dates are published in the SCDNR migratory bird regulations.

b. Shooting Hours. Shooting hours are one-half hour before official sunrise until 1200. Shooting hours for resident Canada geese during the early and late Canada goose season (typically during September and February) are one-half hour before official sunrise to official sunset. During the early Canada goose season (September), only Canada geese may be harvested before official sunrise or after 1200 (i.e., no teal). Shooting hours for the early teal season (typically held in September) are from official sunrise until 1200.

c. Check-in/Check Out. Waterfowl can only be pursued in areas identified in iSportsman as open waterfowl areas. Hunters must be checked in to an open waterfowl area in order to take or attempt to take waterfowl. Check-out must be completed NLT 90 minutes after the end of shooting hours. At the end of the check-out process, all hunters must click “Yes” when asked if any harvest was collected, regardless of hunt success. This will lead to a harvest survey that must be completed.

d. **Waterfowl Hunting Areas.** Waterfowl hunting areas identified in iSportsman are open on a rotational basis to enhance hunter success. Some of these areas are located along the boundary of two or more training areas. When a bordering training area is closed to hunting, waterfowl hunting is only authorized within 50 meters of the open training areas. Waterfowl areas may be opened when at least one training area bordering the waterfowl area is open to hunting.

e. **Waterfowl Buffers:** When a waterfowl area is open for waterfowl hunting, only authorized waterfowl hunters are allowed in the area. The waterfowl areas, and a 200-meter buffer zone around them, are off limits to all other hunters during the time of authorized waterfowl hunting. Waterfowl hunters must remain within the 200-meter buffer zone while hunting.

f. **Shell Limit.** There is a 25-shell limit per person. The possession of lead or other toxic shot while waterfowl hunting is prohibited.

g. Shooting at or tampering with wood duck nest boxes is prohibited.

h. To prevent overcrowding of waterfowl hunting areas, the number of hunters allowed in any one pond or stream is restricted.

i. **Davis Waterfowl Impoundments and Colonel's Creek Road** adjacent to the impoundments are designated as youth-only waterfowl hunting areas during November and December. During the youth-only hunts, only hunters 17 years of age and under are authorized to hunt when supervised by an adult 18 years of age or older. The adult may not carry or discharge a firearm.

j. When waterfowl hunting, no other game may be harvested, except that hunters may take any beavers that travel within range of their waterfowl hunting location, with only weapons and ammunition approved for waterfowl hunting.

## **SECTION 5: COYOTE AND HOG HUNTING**

### **4-38. Coyote and Hog Hunting**

a. **Season Dates and Bag Limits.** There is no closed season on hunting hogs and coyotes; however, there are certain restrictions related to hunting these animals during hunting seasons for game animals. There are no limits on the number of hogs or coyotes that can be harvested.

b. **Authorized weapons.** During deer, turkey, and small game season, hogs and coyotes can only be hunted with weapons authorized for use during these seasons for game animals. The exception being between the end of deer season and the beginning of turkey season, stands may be utilized for coyote hunting with the weapons authorized in the elevated shooting position parameters listed below. Periods when game animal seasons are closed (typically 1 May – 14 August), hogs and coyotes can be hunted with

the following weapons:

(1) From an elevated shooting position: bow and arrows, crossbows, centerfire and rim fire rifles, shotguns, and handguns.

(2) From a ground position: bow and arrows, crossbows, shotguns (no slug ammunition), and rim fire rifles only.

c. The following applies to hunting hogs and coyotes:

(1) A state hunting license and a FJ hunting permit are required.

(2) Hunters must check in and out through iSportsman.

(3) At the end of the check-out process, all hunters must click "Yes" when asked if any harvest was collected, regardless of hunt success. This will lead to a harvest survey that must be completed.

(4) Electronic calls are authorized.

(5) Night hunting coyotes and hogs is only allowed during specially authorized DFMWR/DES designated coyote/hog hunts. These hunt dates are established and announced in advance of the hunts. Night hunts will not take place during deer season.

(6) The use of dogs is prohibited unless specifically authorized during an organized hunt.

(7) Baiting is allowed for hogs and coyotes from the day after the last day of deer season (SC youth day) until the day before the opening day of turkey season, and from the day after the last day of turkey season until 15 July. During the first baiting period (January-March), no corn, grains, other seeds, or anything that is considered by SC law to be bait for turkey or migratory birds are allowed to be used. All bait must be for the sole purpose of attracting hogs or coyotes into a hunting area and must have no impact on the health of any animal species. The placement of sponges, antifreeze, or any other toxicants is strictly prohibited.

(8) Only one hunter is authorized in any one particular hunt area. The only exception being a group of up to three hunters who are hunting together, and within sight of each other at all times.

(9) Bow hunters are authorized to hunt coyote and hogs within designated BAs utilizing bow and arrows and crossbow only. Firearms are allowed in non-cantonment BAs only during certain DFMWR/DES organized hunts. All hunting within cantonment BAs is from an elevated position; hunting from the ground is prohibited.

(10) Hunter orange clothing is required for hog hunting at all times and for coyote

hunting during deer season.

## **Chapter 5 Archery Hunting**

**5-1. Archery Hunting General.** All bow and arrow and crossbow (i.e., archery) hunters accessing areas designated as BAs must familiarize themselves with these instructions and demonstrate ethical archery hunting practices at all times. Regular Season dates apply to all BAs unless otherwise listed in Appendix A.

### **5-2. Bow Areas Defined**

a. BA 1, 2, 5, 6, 7, 8, 9, 10, 11, 12 and 13 are "cantonment BAs." These areas are archery-only, except waterfowl hunting is authorized with shotguns in BA 2 and BA 13 at Boyden Arbor Pond.

b. BA 3, 4, WLR2 and WLR3 are "non-cantonment BAs" but are still archery-only hunting areas. The exception is BA 3, which is part of Turkey Area 16. Shotguns are authorized in BA 3 during turkey season only (ref. section 4-27). Ground hunting is allowed. Hunter orange restrictions apply to deer hunters.

### **5-3. Bow Area Safety**

a. In order to provide safe and effective hunting, these instructions are followed at all times. If ever in question, do not hunt! Specific BA maps are available and are to be referenced.

b. BAs in close proximity to buildings and facilities (administration, training, recreation, etc.), walking trails, and private property are open for archery-only hunting. Considerable caution is to be taken at all times while hunting these areas. Be aware of, and considerate of, other people within and adjacent to these BAs.

**5-4. Cantonment Bow Area Rules.** The following rules apply to archery hunting in cantonment BAs.

- a. Elevated hunting only in cantonment BAs. No stalking or ground hunting.
- b. No field dressing of deer at any time. The allowance of field dressing during August and September does not apply to Cantonment BAs.
- c. No hunting within 50 meters of a BA boundary, building, facility, or walking trail.
- d. No hunting within 100 meters of the installation boundary in BA 9.
- e. Hunter may only shoot white-tailed deer, armadillos, hogs, and coyotes while deer hunting in cantonment BAs.

- f. Do not pursue wounded deer beyond the BA boundaries, especially onto private property. Contact the game wardens for assistance.
- g. All efforts must be made to recover wounded deer.
- h. If military personnel enter the area, hunters must leave the area without disrupting military activities.
- i. Become familiar with the BA boundaries. If in question, do not hunt.
- j. Be conscious of the non-hunting public. Do not display harvested deer while being transported from the area. Deer are to be transported out of public view and those transported on cargo racks are to be covered.
- k. In cantonment BAs, either de-cock the crossbow by shooting into the ground or remove the bolt prior to descending from an elevated position.

## **Chapter 6**

### **Poaching and Trespassing**

**6-1. Poaching Defined.** Poaching is defined as illegal taking of game by any means from the FJ military reservation. These illegal activities detract from the recreational welfare and natural resources of FJ. This includes taking of game outside of FJ legal shooting hours. FJ legal shooting hours for certain game may not always coincide with SC shooting hours.

**6-2. DES/PM/Hunter Responsibilities.** DES/PM is responsible for enforcing the laws and regulations pertaining to FJ. All hunters are responsible for reporting acts of poaching or suspicious activities, and to assist in the protection of wildlife. Individuals who provide information on poaching activities will remain anonymous. Report suspicious activity by dialing the MP Desk at 803-751-3113/3114/3115.

**6-3. Trespassing.** Anyone found in the hunting areas without approval or not properly checked in on the iSportsman website is considered a trespasser, and all equipment (weapons, traps, vehicles, etc.) found in the individual's possession may be impounded by PM personnel. Persons may be prosecuted under 18 United States Code § 1382 for such violations. Additionally, personnel found poaching/trespassing are subject to issuance of a DD Form 1408/CVB and cited on a DA Form 3975 MP Report for administrative, non-judicial and/or criminal charges in federal court. Personnel reporting violations should contact the MP Desk at 803-751-3113/3114 or 911.

## **Chapter 7**

### **Recommended Penalties**

**7-1. Purpose.** This section recommends the type and duration of privilege suspensions to be imposed as a result of violations of this regulation.

## 7-2. Hunting

| VIOLATION  | 1st OFFENSE                           | 2nd OFFENSE                            |
|--|---------------------------------------|--|
| Firing a weapon indiscriminately.  | Withdraw privileges permanently.      |  |
| Permitting another to use hunting license or permit.                                     | Withdraw privileges up to five years. | Withdraw privileges permanently.       |
| Killing, transporting, or possessing game taken illegally.                               | Withdraw privileges up to five years. | Withdraw privileges permanently.       |
| Unauthorized hunting at night.   | Withdraw privileges up to five years. | Withdraw privileges permanently.       |
| Hunting out of season/outside legal FJ shooting hours                                    | Withdraw privileges up to five years. | Withdraw privileges up to ten years.   |
| Shooting from vehicle  | Withdraw privileges permanently.      |  |
| Unauthorized use, carrying or transportation of weapons.                                 | Withdraw privileges up to two years.  | Withdraw privileges up to three years. |
| Unauthorized baiting or taking of game from baited area.                                 | Withdraw privileges up to one year.   | Withdraw privileges up to five years.  |
| Unauthorized use of dogs.  | Withdraw privileges up to two years.  | Withdraw privileges up to five years.  |
| Hunting without required Licenses, FJ Permit, or proof of Safety Briefing in possession. | Withdraw privileges up to five years. | Withdraw privileges permanently.       |
| Endangering personal life.   | Withdraw privileges up to five years. | Withdraw privileges permanently.       |
| Transportation of loaded weapons in vehicle.   | Withdraw privileges up to one year.   | Withdraw privileges up to three years. |
| Hunting or scouting in a closed or unassigned area.                                      | Withdraw privileges up to one year.   | Withdraw privileges up to three years. |
| Other violations of state,   | Withdraw privileges up                | Withdraw privileges up                 |

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| federal, or FJ regulations not covered in this regulation.                      | to 90 days.                             | to 120 days.                           |
| Failure to check in or out before or after hunting.                             | Withdraw privileges up to three months. | Withdraw privileges up to one year     |
| Taking and/or possession of more than the authorized bag limit for any species. | Withdraw privileges up to five years.   | Withdraw privileges permanently.       |
| Use of hunting dogs without dated or valid rabies vaccination.                  | Withdraw privileges up to 180 days.     | Withdraw privileges up to two years.   |
| Selling, offering to sell, or buying game from the reservation.                 | Withdraw privileges permanently.        |  |
| Use of alcoholic beverage or under influence of alcohol or drugs while hunting. | Withdraw privileges up to five years.   | Withdraw privileges up permanently.    |
| Hunting from horseback.   | Withdraw privileges up to 180 days.     | Withdraw privileges up to two years.   |
| Possession of buckshot or slugs while small game hunting.                       | Withdraw privileges up to 180 days.     | Withdraw privileges up to two years.   |
| Use of traps, snares, nets, or any other devices to catch game.                 | Withdraw privileges up to two years.    | Withdraw privileges up to five years.  |
| Failure to check in deer or turkey taken for biological data collection.        | Withdraw privileges up to three years.  | Withdraw privileges permanently.       |
| Taking any game animal not specifically authorized in this regulation.          | Withdraw privileges up to two years.    | Withdraw privileges up to three years. |
| Taking non-game animals. (except coyotes, armadillos, and hogs)                 | Withdraw privileges permanently.        |  |
| Failure to display Vehicle Control Form or iSportsman Vehicle Pass              | Withdraw privileges up to 30 days.      | Withdraw privileges up to 180 days.    |



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| Hunting in a non-hunt area, i.e., East Impact Area or housing area.  | Withdraw privileges up to three years.   | Withdraw privileges permanently.  |
| Failure to update iSportsman with current information, i.e., address and telephone number.                                       | Withdraw privileges up to three months.  | Withdraw privileges up to one year.   |
| Taking an antlered deer in a QDM area that does not meet QDMA standards.   | Withdraw privileges up to one year.  | Withdraw privileges up To two years.  |
| Hunting with an unregistered weapon.<br>Forgetting or refusing to sign in from hunting on the last day of the large game season. | Withdraw privileges up to one year.<br>Withdraw privileges up to three months for the start of the next large game season. | Withdraw privileges up to three years.<br>Withdraw privileges up to one year. |
| Intentionally checking in to a hunt area and not hunting for the purpose of preventing others from occupying the area.           | Withdraw privileges up 90 days.  | Withdraw privileges for 180 days.   |
| Using another hunter's or angler's iSportsman login credentials to check that hunter in or out.                                  | Withdraw privileges up to 90 days.   | Withdraw privileges for 180 days.   |
| More than four turkey check ins in one day.  | Withdraw privileges up to 30 days.   | Withdraw privileges for up to 180 days.                                       |
| Failure to complete required harvest forms on iSportsman   | Warning.   | Withdraw privileges for up to 30 days.  |
| Possession of shells in excess of the shell limit while hunting dove or waterfowl.   | Withdraw privileges up to 30 days  | Withdraw privileges for up to 90 days   |

### 7-3. Fishing

| VIOLATION   | 1st OFFENSE                           | 2nd OFFENSE                      |
|---|---------------------------------------|----------------------------------|
| Permitting another to use fishing license or FJ permit. | Withdraw privileges up to five years. | Withdraw privileges permanently. |
| Fishing in closed lakes or ponds.                       | Withdraw privileges up                | Withdraw privileges up           |

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|---|--|--|
|   | to one year.   | to two years.  |
| Fishing by unauthorized methods.  | Withdraw privileges up to one year.                                      | Withdraw privileges up to three years.   |
| Fishing with more than four legal devices from shore.   | Withdraw privileges up to 30 days.                                       | Withdraw privileges up to 180 days.  |
| Unauthorized use of combustion motors.  | Withdraw privileges up to 90 days.                                       | Withdraw privileges up to one year.  |
| Fishing without required license, FJ permit, or proof of Safety Briefing in Failure to check in or out before or after fishing, | Withdraw privileges up to 30 days.<br>Withdraw privileges up to 90 days. | Withdraw privileges up to one year. possession.<br>Withdraw privileges up to 180 days. |
| Unauthorized night fishing.   | Withdraw privileges up to one year.                                      | Withdraw privileges up to two years.   |
| Possession of fish below the authorized size limit.   | Withdraw privileges up to one year per each.                             | Withdraw privileges permanently.   |
| Possession of more fish than the legal limit.   | Withdraw privileges up To five years.                                    | Withdraw privileges permanently.   |
| Trespassing, illegal entry or bypassing locked gates.   | Withdraw privileges up to two years.                                     | Issuance of DD Form 1805.  |
| Releasing fish in FJ waters, except when returning fish caught back into the same pond/ creek where caught.                     | Withdraw privileges up to two years.                                     | Withdraw privileges up to five years.  |
| Baiting or chumming fish for fishing purposes.  | Withdraw privileges up to one year.                                      | Withdraw privileges up to three years.   |
| Tampering with water control structures.  | Withdraw privileges up to one year.                                      | Withdraw privileges up to three years.   |
| Failure to complete required harvest forms/survey on iSportsman   | Warning  | Withdraw privileges up to 30 days.   |

#### 7-4. Boating

| VIOLATION   | 1st OFFENSE                          | 2nd OFFENSE                        |
|---|--------------------------------------|------------------------------------|
| Failure to wear personal flotation device (lifejacket).                   | Withdraw privileges up to 180 days.  | Withdraw privileges permanently.   |
| Failure to operate vessel in safe manner or endangering others.           | Withdraw privileges up to one year.  | Withdraw privileges permanently.   |
| Operation of boat while under the influence of drugs or alcohol.          | Withdraw privileges up to two years. | Withdraw privileges permanently.   |
| Blocking/obstructing boat ramp or common access area of any lake or pond. | Withdraw privileges up to 30 days.   | Withdraw privileges up to 90 days. |

NOTE: The administrative penalties contained do not preclude the imposition of fines/forfeitures or other judicial penalties in addition to these administrative actions. Withdrawal privileges may be imposed to cover exclusion from one season to the next. Criminal charges may be brought in addition to any denial of privileges or exclusion from the installation.

## Appendix A

| <b>Deer Season</b>    | <b>Season Dates</b>  | <b>Bag Limits</b>  |
|-----------------------|--|--|
| Youth Deer Hunt Days* | The Saturday immediately preceding August 15, and the first Saturday after January 1, in accordance with SCDNR regulation. | Aug: 1 Antlered Deer.<br>Jan: 1 Antlered and 1 Antlerless. |
| Antlered Deer**       | 15 August - 24 December & 26 December - 1 January.   | 1 per day, 2 per season.                                   |
| Antlerless Deer***    | 15 September - 24 December & 26 December - 1 January.  | 1 per day, 2 per season.                                   |

\*Only antlered deer may be harvested in August. QDMA antler restrictions do not apply to Youth Days. Only hunters 17 or younger may harvest deer on Youth Days. Deer harvested on these hunts count towards the hunter's season bag limit. Tags are not required, but the appropriate FJ hunting permit is required.

\*\*Within QDMA boundaries, any antlered deer harvested must have a minimum of four antler points (one inch or longer) on one side of antlers, or a 13-inch minimum inside antler spread. In areas outside of the QDMA boundaries, a hunter may harvest 1 antlered deer that does not meet these requirements. All antlered deer, regardless of harvest location, count towards the 2 per season bag limit.

\*\*\*An antlerless deer is defined as a deer with no antlers or a deer with less than two inches of antler visible above the hairline. Any deer harvested meeting this criteria counts towards the antlerless bag limit.

| <b>Migratory Birds</b>         | <b>Season Dates</b>  | <b>Bag Limits</b>                       |
|--------------------------------|--|---|
| Dove                           | State and federal season dates apply. Weekends and federal holidays only during the first two seasons. Closed Christmas day. | 15 per day.                             |
| Early Teal                     | State and federal season dates apply.  | 6 per day.                              |
| Early season Canada Geese      | State and federal season dates apply.  | 15 per day.                             |
| Ducks/Geese/Mergansers         | State and federal season dates apply. Weekends and federal holidays only. Closed Christmas day.                              | All state and federal bag limits apply. |
| All other migratory game birds | State and federal season dates apply.  | State and federal bag limits apply.     |

| <b>Small Game</b> | <b>Season Dates</b>  | <b>Bag Limits</b>  |
|-------------------|--|--|
| Bobwhite Quail    | State season dates apply.  | 4 per day.   |
| Squirrel          | State season dates apply.  | 10 Gray Squirrels per day,<br>1 Fox Squirrel per season. |
| Rabbit            | State season dates apply.  | 5 per day  |
| Raccoons/Opossums | State season dates apply.  | 3 Raccoons and 3<br>Opossums per party per<br>night.     |
| Beavers           | May be harvested all year, but<br>only within the parameters set<br>forth this regulation. | No Limit.  |

| <b>Non - Game</b>             | <b>Season Dates</b>   | <b>Bag Limits</b> |
|-------------------------------|---|-------------------|
| Coyotes, Hogs,<br>Armadillos, | May be harvested all year, but<br>only within the parameters set<br>forth by this regulation. | No Limit.         |

| <b>Turkey</b>                   | <b>Season Dates</b>   | <b>Bag Limits</b>  |
|---------------------------------|---|--|
| Youth Weekend (17 &<br>Younger) | Announced annually by DPW<br>Wildlife Branch  | 1 Gobbler, which counts<br>towards the total season<br>bag limit. No Jakes   |
| Regular Turkey                  | State season dates apply,<br>unless posted otherwise by<br>the DPW Wildlife Branch. | No more than one Gobbler<br>per day, two Gobblers per<br>season. Only one Gobbler<br>may be taken prior to 10<br>April. No Jakes |

| <b>Fish</b>     | <b>Season Dates</b>  | <b>Daily Creel Limits</b>   |
|-----------------|--|---|
| Bass            | Open all year, unless posted<br>otherwise by the DPW Wildlife<br>Branch. | 3 per person.   |
| Other Game Fish | Open all year, unless posted<br>otherwise by the DPW Wildlife<br>Branch. | All SCDNR species limits<br>apply.                                      |
| Catfish         | Open all year, unless posted<br>otherwise by the DPW Wildlife<br>Branch. | 3 per person, unless<br>posted otherwise for<br>special fishing events. |
| Non - Game Fish | Open all year, unless posted<br>otherwise by the DPW Wildlife<br>Branch. | No limit, except that grass<br>carp may not be taken.                   |

\*Size and creel limits are in accordance with SCDNR statewide regulation, unless further restricted by FJ Regulation.

## Appendix B

### Permits

| PERMIT                                   | COST     | DESCRIPTION  |
|--|----------|--|
| Fishing (Annual)                         | \$15.00  | Allows access to all fishing ponds.  |
| Fishing, Participant, Daily              | \$5.00   | Daily "guest" permit for fishing.  |
| Fishing, Participant, Annual             | \$50.00  | Annual "guest" permit for fishing.   |
| Fishing, DAV                             | \$10     | Fishing permit for qualified disabled veterans. Must possess a S.C. Disability fishing license.            |
| Fishing, Senior                          | \$10     | Fishing permit for individuals 64 yrs of age or older who possess a S.C. Gratis or Senior fishing license. |
| Fishing, Youth                           | Free     | Required for anglers under the age of 16.  |
|  |          |  |
| Hunting (Annual)                         | \$45.00  | Allows all hunting activities (small and big game).  |
| Hunting, Participant, Daily              | \$15.00  | Daily "guest" permit for hunting.  |
| Hunting, Participant, Annual             | \$135.00 | Annual "guest" permit for hunting.   |
| Hunting, DAV                             | \$25.00  | Hunting permit for qualified disabled veterans. Must possess a S.C. Disability hunting license.            |
| Hunting, Senior                          | \$25.00  | Hunting permit for individuals 64 yrs of age or older who possess a S.C. Gratis or Senior hunting license. |
| Hunting, Youth                           | Free     | Required for hunters under the age of 16.  |
| Sportsman (Annual hunting/fishing combo) | \$50.00  | Allows all hunting and fishing for one year.   |

## Appendix C

### References

- a. AR 40-1 (Preventive Medicine; Sanitation, Hygiene).
- b. AR 190-11 (Physical Security of Arms, Ammunition, and Explosives).
- c. AR 200-1 (Environmental and Protection Enhancement).
- d. AR 215-1 (The Management and Operation of Army Morale, Welfare and Recreation Programs and Nonappropriated Fund Instrumentalities).
- e. AR 350-19 (The Army Sustainable Range Program).
- f. AR 385-63 (Range Safety).
- g. PAM 385-10 (Risk Management).
- h. PAM 385-63 (Range Safety).
- i. FJ Supplemental 1 to AR 190-11 (Physical Security of Arms, Ammunition, and Explosives).
- j. FJ Regulation 210-1 (Installation Privileges Suspension Procedures).
- k. FJ CIR 210-1 (Exclusions from the Installation and Installation Facilities).
- l. South Carolina Fishing and Hunting Laws and Regulations.
- m. Post Hunting and Fishing Safety Briefing.
- n. 50 CFR 20 Migratory Bird Hunting.
- o. Fort Jackson Integrated Natural Resources Management Plan.

## Appendix D

### Acronyms

|       |  |
|-------|--|
| AR    | Army Regulation  |
| ATV   | All-terrain Vehicle  |
| BA    | Bow Area   |
| CLEO  | Conservation Law Enforcement                               |
| CVB   | Central Violations Bureau                                  |
| DA    | Department of the Army                                     |
| DAV   | Disabled American Veteran                                  |
| DD    | Department of Defense                                      |
| DES   | Directorate of Emergency Services                          |
| DFMWR | Directorate of Family and Morale, Welfare, and Recreation  |
| DOD   | Department of Defense                                      |
| DPTMS | Directorate of Plans, Training, Mobilization, and Security |
| DPW   | Directorate of Public Works                                |
| FJ    | Fort Jackson   |
| HIP   | Harvest Information Program                                |
| IAW   | In accordance with   |
| MP    | Military Police  |
| NLT   | No later than  |
| OSJA  | Office of the Staff Judge Advocate                         |
| PAM   | Pamphlet   |
| PM    | Provost Marshal  |
| QDMA  | Quality Deer Management Area                               |
| SC    | South Carolina   |
| SCDNR | South Carolina Department of Natural Resources             |
| UCMJ  | Uniform Code of Military Justice                           |
| USDA  | United States Department of Agriculture                    |
| UTV   | Utility Vehicle  |
| UXO   | Unexploded Ordnance  |